

## Program Guide Rules Index - Alphabetical 2023 - 2024

<i>Item</i>	<i>Page</i>	<i>Item</i>	<i>Page</i>
Animals	34	Cost: rental equipment	43-44
Appearance - definition	53	Cost: t-shirts: team made	43
Appears - definition	53	Cost: wheelchairs	43
Artificial Intelligence - AI	42	Creativity of overall engineering - definition	54
Artistic materials - definition	53	Crutches: cost	43
Artistic Quality - definition	53	Damage control & to floor	39-40
As portrayed in the performance - definition	53	Desks: exempt	44
Assigned value items	43-44	Desktop/Laptop Computer: assigned value	44
Audience involvement during presentation	35	Disciplinary: Reasons & Actions	50-51
Audience: going into	35	Dollies: exempt	45
Audience: throw things into	35	Donated items: cost	42-43
Audio recorders & players: assigned value	44	Doorway	35-36
Audio-visual cart: assigned value	44	Drop cloths: exempt	45
Backdrop - definition	53	Dry ice	38
Batteries: exempt	44	Earrings: exempt	44
Batteries: use and types	40	E-cigarettes/Vaping Pens	39
Battery charging	40	Effectiveness of performance - definition	54
Borrowed items: cost	42-43	Emergency response alerts	39
Boundaries/boundary lines - definition	53	Engines - internal combustion	38
Breaking the plane - definition	53	Exempt items	44-45
Candles	39	Extension cords: exempt	44
Capacitors for Batteries	40	Eyeglasses: exempt	45
Casters: exempt	45	Fire Alarms	39
Ceilings	35-36	Fire Extinguishers	38
Chairs: exempt	44	Fires	39
Character - definition	53	Flammable fuels	38
Characteristic - definition	53	Floor coverings: exempt	45
Check-in Area - items left behind	36	Floor damage	39-40
Chemicals & Reactions	38	Fog machines	38
Clothing/items worn: cost	42 & 43	Foot coverings: cost	43 & 45
Commercially produced - definition	53-54	Foot coverings: exempt	45
Commercially produced audio-video materials	37	Foot coverings: required and/or come off	39
Competition site: site permissions	36	Forms: altering, scanning, photocopying	36
Completely (entirely) within a area - definition	54	Forms: required	28
Computers and laptops: assigned value	44	Functional engineering - definition	54
Containers: shipping & size	35-36	Glossary	53
Copyrights	41	Hearing Aids: exempt	45
Cost Form: itemizing	42-45	Helium balloons	38
Cost Form	Appendix	Hot or Cold items	38
Cost limit penalty	49	Hovercraft	39
Cost: borrowed items	42	Human Character - definition	54
Cost: clothing/items worn	42-44	Human Power - definitions ( <i>Direct &amp; Indirect</i> )	54
Cost: crutches	43	Incidental contact or touching	54
Cost: donated items	42-43	Inside an area - definition	54
Cost: foot coverings	43 & 45	Internet connectivity	42
Cost: miscellaneous items (small amounts)	43	Introduction of team's solution	36
Cost: newly purchased items	42-43	Items left behind in Check-in area	36

<i>Item</i>	<i>Page</i>
Jewelry: exempt	44
Judges: involvement during presentation	35
Judges: teams handing them something	35
Kit: cost	43, 48-49
Laptop computer: assigned value	44
Light: dimming at competition site	42
Liquids that stain or damage floors	39
Live performance of solution	37
Logos: OotM, OM use	41-42
Long-Term Problem: present for score	34
Materials from previous OotM solutions	43 & 47
Mats: exempt	45
Membership sign: requirements	41
Membership sign: missing/insufficient	47-48
Mentos & soda	38
Miscellaneous (small amounts) items: cost	43
Modified - definition	54
Monitor - assigned value	44
Moving problem solutions by others	36
Music - definition	54
Music, Written Word, Copyright	41
Musical instruments: assigned value	44
National Anthems	35
Newly purchased items: cost	42-43
Non commercial pre-recordings	37-38
Offensive words/actions	35
OMER - definition	54
Omit part of solution	34
Omit scored element	34
One or more team members - definition	54-55
Outside Assistance Form	Appendix
Outside Assistance penalty	48
Outside Assistance: props, make-up, costumes	48-49
Outside Assistance: replacing team member	49
Over Cost Limit penalty	50
Over Time Limit penalty	49-50
Phone: assigned value	44
Playbills	35
Pledges	35
Portray - definition	55
Pre-made visual/audio enhancements	37-38
Previous solutions - items	43 & 47
Program Rules (Chapter V)	34
Projectors: assigned value	44
Prop - definition	55
Profanity	35
Rental equipment: cost	43-44
Required forms	28
Reactions & Chemicals	38
Residue	38

<i>Item</i>	<i>Page</i>
Rings: exempt	44
Robotic controller: assigned value	44
Safety and damage control	38
Safety glasses: cost	45
Safety items exemptions	45
Self-contained - definition	55
Set-up - definition	55
Sharing solutions to OotM problems	42 & 51
Shipping containers	35-36
Shirts: Problem-specific CCI shirts	45
Shoes with built-in-wheels: not exempt	45
Smoke alarms	38
Smoke bombs	38
Song - definition	55
Sparklers	38
Special effects: provided judges	35
Spirit of the Problem Violation	47
Spontaneous	24-26, 30-31, 51
Spontaneous solution only presented	34
Stage set - definition	55
Stools: exempt	44
Storage bins: exempt	45
Street clothes: exempt & not exempt	44-45
Strobe lights	39
Style	20-22
Style Form	Appendix
Tables: exempt	44
Team affiliated with current member	34
Television set: assigned value	44
3-D printed items - cost	44
Tool kit: exempt	45
Touch/touching - definition	55
Trademarks	41-42
Trash items: exempt	45
T-shirts: team made - cost	43
Unsportsmanlike Conduct penalty	47
Use of batteries	40
Video recorders & players: assigned value	44
Violent acts: simulating	35
Vulgarity	35
Watches: exempt	44
Weapons	36-37
Wheelchairs: cost	43
Wi-Fi / Internet at competition sites	42
Wiring: safety	40-41
Working within an area - definition	55
World Finals: World Finals logo use	41-42